



Twenty-One Briefing:

The objective is to accumulate exactly 21 points in the time allotted (45 seconds for big dogs, 50 seconds for small dogs).

Jumps are worth 1 point; panel jump is worth 2 points, tunnels are worth 3 points, contacts are worth 4 points.

Dog starts behind the start line; table ends the points gathering period and stops the clock. The table is live at all times. Any obstacle can be performed up to twice for points.

Teams earning less than 21 points keep their points; teams earning more than 21 points will have those points over 21 subtracted from a perfect score of 21.

Twenty-One - CDAFG Week 1
December 4, 2021